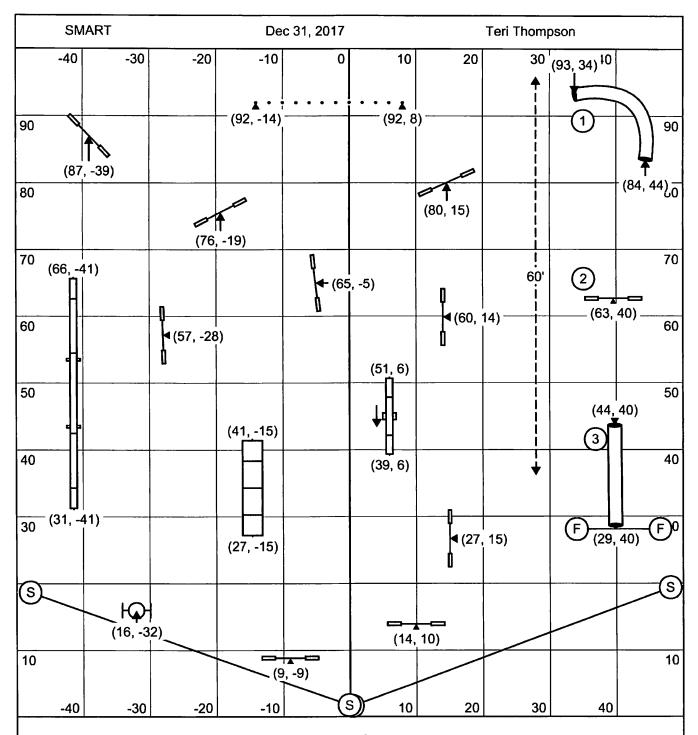
Out Copy



STARTERS/PI GAMBLERS

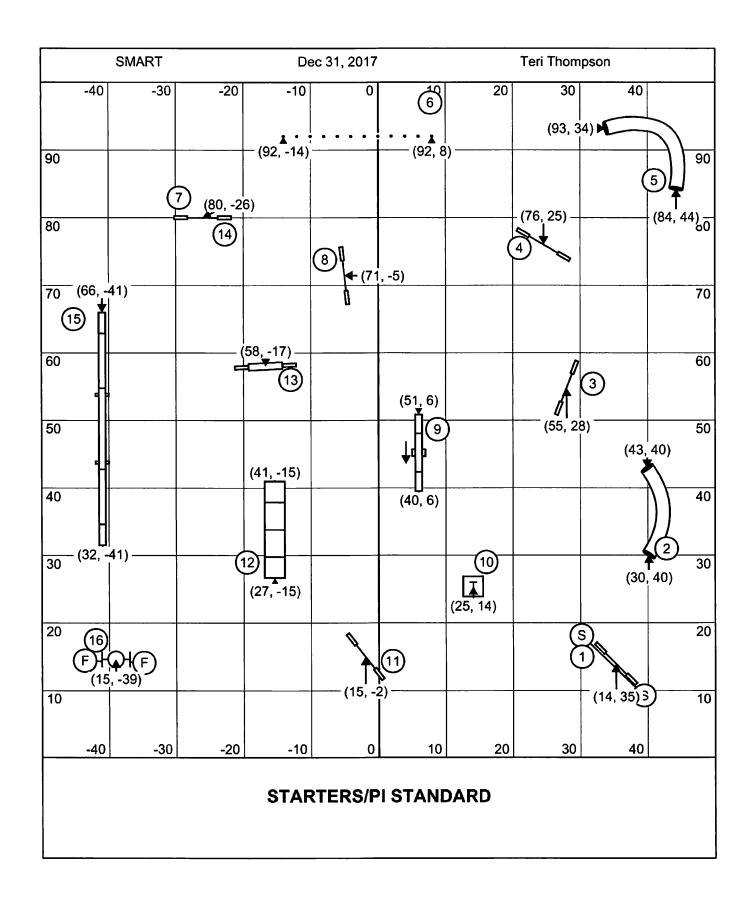
25 Sec. Opening 1-3-5-7 Point System

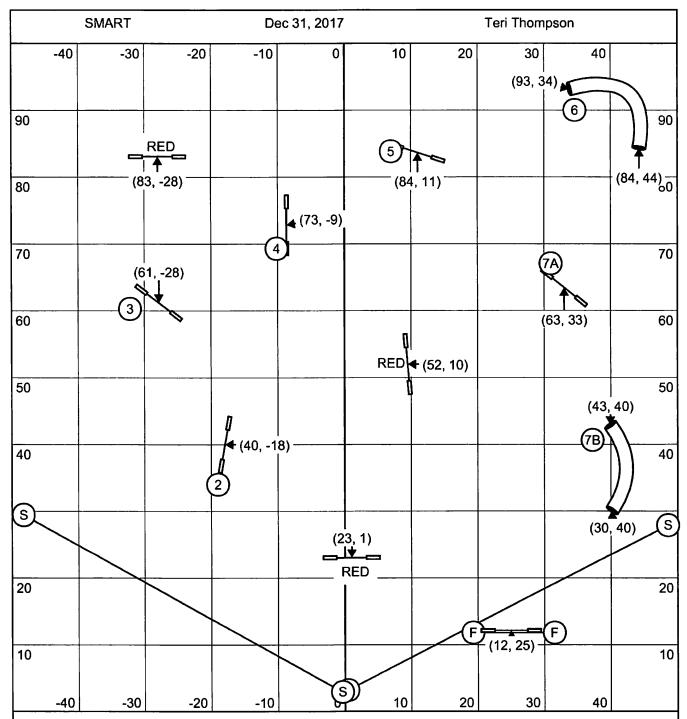
Teeter 7 points

Back to Back OK. No Contact to Contact

18 points needed in the opening.

Joker Times: 10/12""=17sec, 14/16"=16sec, 20,22/24"=15sec. Perf. add 1 sec.





STARTERS/PI SNOOKER

3 OF 3 REDS Must be attempted

37 Points needed for a Q

Combo #7 can be taken any direction in the opening for points. If a bar drops in the opening combo complete the combo for 0 points.

#2 is Bi-Directional in the closing. All other numbers must be taken as marked in the closing.

Must take Finish jump to get a time. Finish jump is live at all times!

10/12"=54sec 14/16"=52sec 20/22/24"=50sec. Perf add 1 sec